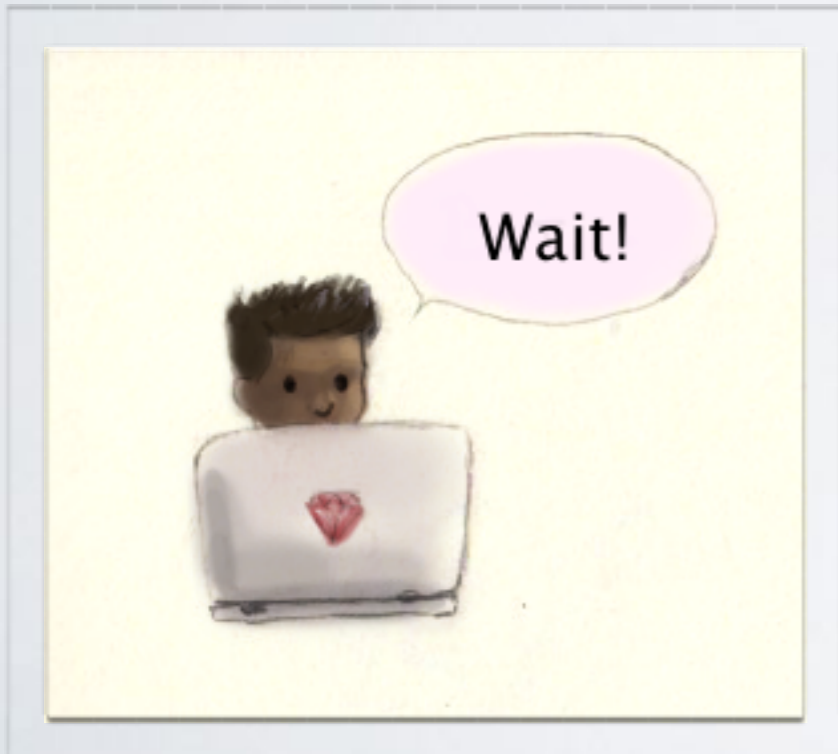


```
def update  
  @player.x = @player.x + 5  
end
```

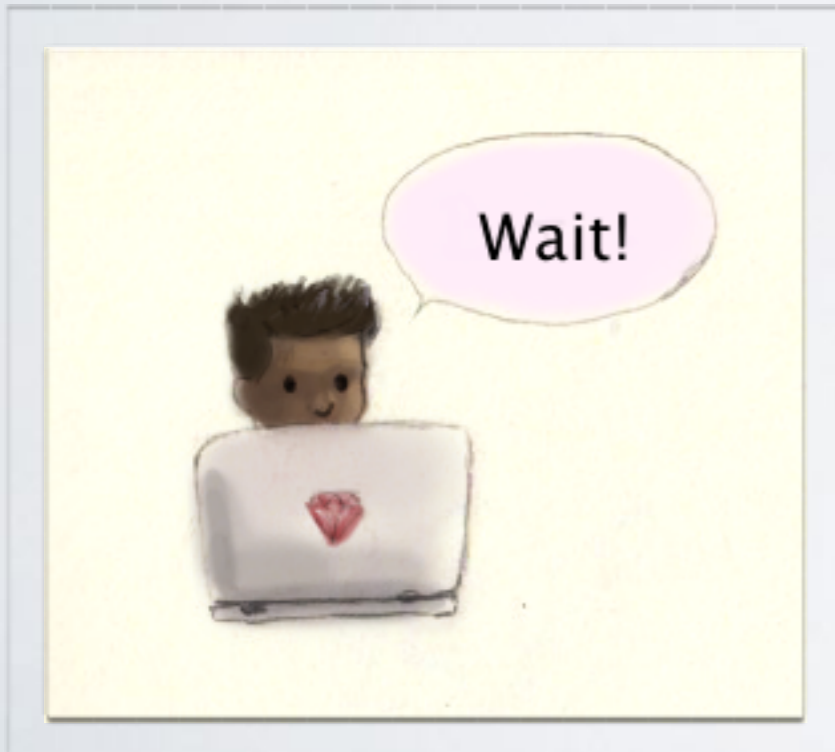


```
def update  
  @player.x += 5  
end
```

@senorhuidobro

```
def update
  @player.x = @player.x + 5
end
```

```
def update
  @player.x += 5
end
```



@senorhuidobro