

```
@player.x = [@player.x - 5, 0].max
```



```
@player.x = @player.x - 5  
if @player.x < 0  
    @player.x = 0  
end
```

@senorhuidobro

- Break ALL the things
- Appreciate that which I take for granted
- Learn by doing, understand by practising
- Simple != Easy to understand
- **Showing and reading code is important**

@senorhuidobro